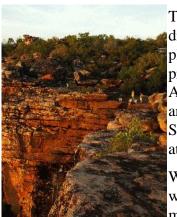
## King George Area: May 5-18, 2019

### Section 1: Faraway Bay airstrip to Twin Falls: May 5-12

We fly to the Faraway Bay airstrip where we leave the food for the second section, don our packs and head toward an area with a number of interesting Aboriginal art sites and middens as well as some wonderful sea views. We spend the afternoon exploring without packs.



The following day, we move a short distance to a small waterfall which Sea view no plunges into the sea below. (If water is a problem, we'll have to head here on the first day.) Again there are a number of interesting art sites and a good walk without packs in the afternoon. Sitting at the top of the cliffs looking down the bay at sunset is truly magnificent.

We spend the next two or three days working our way to a major north-south creek. The terrain is a mix of flat and easy plus some very broken rocky Sunset, Monitor Falls, camp 2 country. We have never managed to take the same



Sea view near first camp.



Bradshaw or Gwion figures near camp 2.

route twice. Back in the early 1990s before we had a GPS, one group found a major art site which we have never seen since. In 2012, we had a really good look in the area where we thought it should have been. It wasn't there. Now that we have ruled out most of the possibilities, we have a good idea where the site may be. It's a little bit out of the way, but, it's close to a larger creek than the one we camped on in 2012, so, if the group is interested, we'll have another go at finding it.

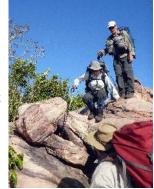
Once we arrive at the north-south creek, nameless on the map, we'll spend a full two days working our way down past the many huge pools to where it plunges over a tall waterfall into Glycosmis Bay below. A couple of hundred metres away, a second creek plunges over a second waterfall, hence the name Twin Falls.



Twin Falls panorama. We camp between the two falls. There is good swimming above the falls on the main branch.

If we get here in time to spend two nights, we'll have the choice of doing an interesting walk down to a beach below or a drier walk to an area which we have been told contains a good concentration of Aboriginal art sites. Either walk takes most of the day.

On the final day of this section, we make our way down the east side and out to another small beach. The final descent is steep and potentially scrubby. Gardening gloves can be useful as can secateurs. Once on the beach, we meet the boat that brings in our food for the second section and takes us to King George Falls (or somewhere nearby if the tides are wrong).



The final descent.

### Section 2: King George to Faraway Bay airstrip: May 12-18

Anyone joining this section will come out with the boat from Faraway Bay so they will get even more time on the water. The boat trip should take between 2 & 3 hours. We'll have lunch on board.

King George Falls is a double fall at the head of an 8 km long gorge. The boat trip gives us some amazing views of the falls, unobtainable any other way. A short, but very steep climb from the drop off point,

> brings us to the top of the falls where we set up a two day camp. The following day, we

will either do a walk along the gorge or a walk upstream. The coastal walk is more spectacular; the inland walk has more Aboriginal art.



Cold drinks and fresh food - a nice taste of luxury at halfway.





Enjoying a pre-dinner drink, looking down King George Gorge.

Gorge, our boat in the distance.

Climbing out of King George From here we head west, first camp on another lovely creek which we follow down to

where it drops over a waterfall into the sea below. The photo at right was taken from the top of the waterfall and shows why we do all our swimming up high. The croc in the photo at right is well over three metres long.

Depending on the time we arrive, we might go down to a big beach below (not shown in the photo), camp near the top of the falls or we may move a bit further west to Koolama Gorge, named for a boat attacked and badly damaged by Japanese aircraft in February 1942. If we have two nights, we can go down to the beach and follow a marked heritage trail where signs explain what happened. You can also read about it on the Wikipedia Koolama page, http://en.wikipedia.org/wiki/Koolama.



From Koolama, we continue west to

another unnamed creek where our final camp is above a fairly tall waterfall which plunges into a gorge below. Depending on water levels, we may choose to camp with the views at the falls or at a large pool about 200 m upstream.

Lower Koolama Gorge.

Having a break upper Koolama, just below camp.

From here, it is only about 5 km to the Faraway Bay airstrip and the aircraft which will bring us back to Kununurra.



Walk over, the 2012 group prepares to board the aircraft for the flight to Kununurra.

### **Notes**

Although we will be averaging less than ten kilometres per day, some of the areas through which we will be travelling are quite rugged. This, combined with the need to carry up to a weeks worth of food, makes reasonable physical fitness absolutely essential.

The trip includes a lot of rock hopping with a full pack on and even a bit of clambering over large boulders. Anyone who has done some off-trail rock hopping is unlikely to have any problem with the terrain. However, we strongly recommend that anyone who has never done any off-trail rock hopping find some place where they can try it and see how well they cope. Most people cope reasonably well right from the start. A few have serious difficulties which are impossible to overcome quickly.

As the trip should include a number of day-walks, you should bring a day pack or bum bag.

The food drop will be organised at the pre-trip meeting the day before the trip starts. Come prepared with a separate package containing your breakfasts and lunches for section two.

Although we carry a sat phone and a PLB, you need to be aware that no satellite phone is 100% reliable. If an accident occurs at a time when we cannot get through, the PLB might not get help for a day or more.

We expect warm to hot conditions, possibly quite humid at times, with relatively little rain for most of the trip. **However, the weather can do odd things.** In 2004, a huge storm system stranded us at Faraway Bay for two days after the trip was supposed to end in late May.

If you like fishing, bring a light weight fishing line. It can be excellent in several of the places we visit.

The photos in these notes were all taken on a special trip we made to the area in June 2012.

Bringing fresh fruit, vegetables or honey into WA is illegal whether you come by road or plane. (You cannot even bring in boxes or other containers that once contained fruit or vegetables.) Bags are checked both on the highway and at the airport. All flights arrive in time for you to do some shopping in Kununurra.

# Terrain and difficulty

Overall Level 3.

Climate Level 4. Rain is unlikely but possible. Could be somewhat

humid. Average daytime max about 34° C; average night minimum 18-20° C, but can get below 10° C on occasion.

**Terrain** Level 3. Some flat, some steep, some rock hopping. A

complete mix. Some of the harder terrain may be done with day packs. **How hard it is depends partly on how** 

much you want to do.





As easy as it gets.



Easy walking along a creek.



Scrubby walking creek crossing.



and Serious rock hopping. A bit of this is unavoidable.

**Vegetation** Level 3. Can vary from year to year depending on when last burnt.

Most of the walking will be fairly open but there may be some thick grasses including spinifex. There will be one or more short sections of thick vine forest. Gaiters or long trousers and seed socks strongly recommended. We normally see a large variety of wildflowers.









Unknown flower.

Poor soils mean sundews Calandrina — several species Grevillea refracta — one of the like this are common. occur in the region. many grevilleas we see.

**Hours** Generally 4-6 hours walking per day.

Packs Waterproofing. Although rain is unlikely, we recommend bringing a pack cover

liner (which could be as little as a heavy duty garbage bag) in case we get a late

season storm.

Pack weight - level 3. You carry a week's food on each

section

Art There is a wealth of art sites in the area. Many are quite

faded, but some are in excellent condition. More Bradshaws than Wandjinnas but both are there.

**Campsites** Mix of sand, rock ledges and grassy areas. Some sites are

excellent, some less so.

**Swims** Good to excellent along most of the route. There are likely

to be one or two camp sites where swimming is limited.



Photographing a Bradshaw or Gwion site. We always make sure that no one touches the paintings.







Swimming with the water lilies.

Open woodland swim.

Upper Koolama Gorge swim.

**Lowlights** Pushing through the vine forest; one or two scrubby camp sites.

**Highlights** Waterfalls plunging in the tidal gorges,

Aboriginal art, good swimming.

**Wildlife** You are unlikely to see many large animals.

Birds should be abundant as will lizards. Many of the small animals are nocturnal and

seldom seen.



Rainbow bee eater Water monitor

**Fishing** Some good possibilities.

Maps. 1:100 000 King George and Rulhieres or

1: 50 000 King George, Rulhieres, Sanz and Raaf.

## **Itinerary King George**

**Note 1** Day 0 is the day before departure.

Note 2 This itinerary is subject to change due to weather or other circumstances beyond our control.

### **Section 1** Faraway Bay to Twin Falls

Day 0 Section one begins in Kununurra. There are daily air and bus services between Kununurra and Perth and Darwin. Connections to the eastern states are normally made through Darwin.

Pre-trip meeting 6.30 p.m., outdoor area, Kimberley Croc Lodge. **This meeting is important.** You need to bring a package containing your breakfasts and lunches for section two. If you cannot make the meeting, please advise us well in advance and make alternative arrangements for the food drop.

Pick up between 7.00 and 7.30 a.m. Pick up is from your accommodation in Kununurra provided you have given us the address at least a week before departure or have made other arrangements at the pre-trip meeting. If you are unable to notify us where you are staying, the pick up is from in front of the Kununurra Visitors Centre.

Fly to Faraway Bay airstrip. Begin walk to Twin Falls. First day about 3 km.

**Day 2-7** Walk to Twin Falls in the west. This is a particularly beautiful spot between two creeks overlooking a tidal gorge. Good pools but unlikely to be much flow in May.

**Day 8** Boat pick up and food drop. Those ending here fly back to Kununurra.

#### **Section 2 King George to Faraway Bay**

**Day 7** Those beginning with this section arrive in Kununurra.

**Day 8** Those beginning here come out with the aircraft doing the food drop and join the boat that picks us up.

**Day 9** Day walk near King George.

**Day 10-13** Walking toward Faraway Bay. Last night's camp about 4-5 km from airstrip.

**Day 14** Finish walk, fly from Faraway Bay airstrip back to Kununurra.

### Important Note

Air North, the main airline operating into Kununurra uses relatively small aircraft

and has a baggage allowance of only 13 kg on a few flights. Unless special arrangements have been made, if you are flying to Kununurra and your baggage weighs more than 13 kg, it may not get on the plane with you. (This would be very unusual but it is possible.)

Contact Air North for more details. Phone: 1800 627474 or (08) 8920 4000; email:

reservations@airnorth.com.au

